# Risk Assessment for RAPEX

### General Information

#### **Product**

Product name: LED-lamp

Product category: Lighting equipment

Description: This is a PROSAFE risk assessment template for

LED-lamps. It describes likely accident scenarios linked, partly, to non-conformities with the requirements set in

the European harmonized standard EN 62560.

### Applicable clauses:

§7 Protection against accidental contact with live parts

§8 Insulation resistance and electric strength after

humidity treatment §9 Mechanical strength

§11 Resistance to heat

§12 Resistance to flame and ignition of the plastic parts

of the lamp

§13 Fault conditions

§14 Creepage distances and clearances between parts of

different polarity.

#### How to use:

Users should select the scenario(s) that correspond to the non-compliances identified for the product under assessment. All other scenarios can then be deleted. Users should ensure that the steps are correct and that the injury level is appropriate. The probability assigned to each step should be determined according to the exact nature of the non-conformity concerned, as recorded in the test report.

#### Disclaimer:

The template has been developed by PROSAFE to help market surveillance officials to assess the risk(s) associated with the non-conformities of a particular product that has been checked and tested during a joint market surveillance action. The template is not authorized or endorsed in any way and is not binding on national market surveillance authorities. The content of the original template is subject to change without notice.

#### Risk assessor

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#### Product risks - Overview

Scenario 1: **Risk to be determined** - The lamp breaks during operation in a way that energizes the accessible metal part(s) of the lamp (due to insufficient isolation between accessible parts and high voltage (230V) components). The user touches the lamp, gets an electric shock and is electrocuted.

Scenario 2: **Risk to be determined** - The user wants to replace the LED lamp. While unscrewing the lamp, the housing of the LED breaks and internal live parts become accessible. The user accidentally gets in touch with live parts and is electrocuted.

Scenario 3: **Risk to be determined** - The LED lamp overheats due to a failure in the electronics of the lamp. The plastic housing begins to melt and very hot material drips on some flammable material in the vincinity. The flamable material catches fire that causes lethal burns to the user.

Scenario 4: Risk to be determined - The user tries to replace a non-functioning LED lamp that installed in a high place. The LED lamp has broken in a way that exposes live parts. The user climbs up a stepladder to reach the luminaire. The used touches the LED lamp, gets an electric shock and is schocked. The user loses his balance and falls down. The user get fractures when hitting the floor.

Overall risk: Risk to be determined

## Scenario 1: Other consumers - High/low voltage

#### Product hazard

Hazard Group: Electrical energy
Hazard Type: High/low voltage

#### Consumer

Consumer Type: Other consumers - Consumers other than vulnerable or

very vulnerable consumers

#### How the hazard causes an injury to the consumer

Injury scenario: The lamp breaks during operation in a way that energizes

the accessible metal part(s) of the lamp (due to insufficient isolation between accessible parts and high voltage (230V) components). The user touches the lamp, gets an electric

shock and is electrocuted.

### Severity of Injury

Injury: Electric shock

Level: 4 Electrocution

### Probability of the steps to injury

Step(s) to Injury

**Probability** 

- Step 1: Sometime during the lifetime of the LED lamp, a breakdown occurs between live and accessible metal parts due to too small creepage and clearance distances. (The probability depends upon the measured distance compared to the requirement of the standard.)
- Step 2: The LED lamp breaks down in a way that energises the accessible metal parts permanently.
- Step 3: The user notices that the lamp doesn't light and will replace it.
- Step 4: The user doesn't switch off the luminaire before replacing the LED lamp.
- Step 5: The user touches the accessible metal parts of the lamp with his hands when trying to unscrew the lamp from the luminaire.
- Step 6: The yser is not electrically isolated from ground and is electrocuted. (Other outcomes of electric shocks are possible and should be considered.)

## **Calculated probability:**

To be determined

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Overall probability:
Risk of this scenario:

To be determined

Risk to be determined

## Scenario 2: Other consumers - High/low voltage

#### Product hazard

Hazard Group: Electrical energy
Hazard Type: High/low voltage

#### Consumer

Consumer Type: Other consumers - Consumers other than vulnerable or

very vulnerable consumers

#### How the hazard causes an injury to the consumer

Injury scenario: The user wants to replace the LED lamp. While unscrewing

the lamp, the housing of the LED breaks and internal live parts become accessible. The user accidentally gets in

touch with live parts and is electrocuted.

#### Severity of Injury

Injury: Electric shock

Level: 4 Electrocution

### Probability of the steps to injury

Step(s) to Injury

**Probability** 

- Step 1: The user wants to replace or remove the LED lamp from
  - the luminaire.
- Step 2: The user doesn't switch off the luminaire before touching the LED lamp.
- Step 3: The quality of the LED lamp is low, so the housing breaks when user tries to unscrew the lamp from the lamp holder. This exposes live parts (e.g. solder joints, electronic components, internal wires).
- Step 4: The user accidentally touches some of the accessible live parts.
- Step 5: The user is not electrically isolated from ground and is electrocuted. (Other outcomes of electric shocks are possible and should be considered.)

<u>Calculated probability:</u>

To be determined

Overall probability:

<u>To be determined</u>

Risk of this scenario:

Risk to be determined

## Scenario 3: Other consumers - Overheating

#### Product hazard

Hazard Group: Fire and explosion

Hazard Type: Overheating

#### Consumer

Consumer Type: Other consumers - Consumers other than vulnerable or

very vulnerable consumers

#### How the hazard causes an injury to the consumer

Injury scenario: The LED lamp overheats due to a failure in the electronics

of the lamp. The plastic housing begins to melt and very hot material drips on some flammable material in the vincinity. The flamable material catches fire that causes

lethal burns to the user.

### Severity of Injury

Injury: Burn/ Scald (by heat, cold, or chemical substance)

Level: 4 2° or 3°, >35% of body surface Inhalation burn

requiring respiratory assistance

#### Probability of the steps to injury

Step(s) to Injury

Probability

Step 1: A malfunction occurs in the electronic control gear of the LED lamp during its lifetime, for instance due to

accumulation of dirt inside the lamp.

Step 2: The LED lamp overheats.

Step 3: The plastic housing begins to melt and very hot

material will drip on flammable material beneath the

lamp.

Step 4: The flammable material catches fire.

Step 5: The user (is probably asleep and) doesn't notice the fire

immediately, so the fire spreads.

Step 6: The user will have serious burns. (Other injury severity

levels are possible and should be considered.)

Calculated probability: To be determined

Overall probability: To be determined

Risk of this scenario: Risk to be determined

## Scenario 4: Other consumers - High/low voltage

### Product hazard

Hazard Group: Electrical energy Hazard Type: High/low voltage

#### Consumer

Consumer Type: Other consumers - Consumers other than vulnerable or

very vulnerable consumers

#### How the hazard causes an injury to the consumer

Injury scenario: The user tries to replace a non-functioning LED lamp that

installed in a high place. The LED lamp has broken in a

way that exposes live parts. The user climbs up a

stepladder to reach the luminaire. The used touches the LED lamp, gets an electric shock and is schocked. The user loses his balance and falls down. The user get fractures

when hitting the floor.

### Severity of Injury

Injury: Fracture

Level: 3 Ankle Leg (femur and lower leg) Hip Thigh Skull Spine

(minor compression fracture) Jaw (severe) Larynx

Multiple rib fractures Blood or air in chest

#### Probability of the steps to injury

Step(s) to Injury

**Probability** 

Step 1: The LED lamp breaks in that way that exposes live

metal parts permanently or energises accessible metal

parts.

Step 2: The user touches the accessible live part of the lamp

with bare hands when unscrewing the LED lamp from

the luminaire.

Step 3: The user gets a small electric shock and is schocked.

Step 4: The user loses his balance and falls down from the

stepladder.

Step 5: The user gets fractures.

Calculated probability:

To be determined

Overall probability:

To be determined

Risk of this scenario: Risk to be determined